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|  |  | Sargis Khlopuzyan |
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| Android Developer |
| 44386 45 Isahakyan Street, app 16, Avan, Yerevan, Armenia |
| +374 94 22 95 47, +374 99 44 88 85 |
| email sargis.khlopuzyan@gmail.com |
| fb8af9b1003eaaf5c36f2f065da4fca0 <https://www.linkedin.com/in/sargiskhlopuzyan/> |
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| I am pleased to submit my resume for consideration for the available position of Android Developer in your company. Considering my background in working with mobile and Desktop applications in different platforms I feel I am in a great position to make a positive impact on your company.  I have the drive, energy and knowledge to be perfect for this job. I have learned more about programming particularly in Android programming and I am excited with the idea of becoming a part of your developing team where I can learn even more. I am now a developer working with Android and I would greatly appreciate the chance to expand my knowledge by joining your team.  I am experienced in working with Android, Java, Unity3D, C#, Xamarin-Android and dealing with iOS.  I would like to be a new member of your team and I hope you will give me a chance to demonstrate my potential of becoming an Android Developer in your company. | | |
| |  | | --- | | Skills | | Android SDK, Java, C#, Xamarin-Android, Unity3D, Vuforia SDK, Objective-C, C++, Data Structures, Object Oriented Programming (OOP), Design Patterns, SQLite, CSS, HTML | | Tools, libraries | | Android Studio, Eclipse, Xcode, Visual Studio, Vim, Git, TortoiseGit, SVN, Agile, Jira, Rhinoceros, Sketchup, Photoshop, Gimp, LabVIEW | | Operating systems | | Windows, Mac OS, GNU/Linux (Ubuntu) | | Languages | | Armenian, English, Russian | |  | |  |  | | --- | --- | | Experience | | | Dec 2016 - Present | Worldline Global  *Android/Xamarin Developer* | | Nov 2016 - Present | Energize Global Services CJSC  *Android/Xamarin Developer* | | May 2016 - Nov 2016 | Altacode | Software Development  Android/iOS Developer | | Jun 2015 - Present | Institute of Applied Problems of Physics  Leading Researcher | | Aug 2014 - Mar 2016 | Instigate Mobile CJSC  Android/iOS/Unity Developer | | Education | | | 2012 - 2015 | NAS RA, Institute of Applied Problems of Physics  *PhD* - Condensed matter physics | | 2010 - 2012 | YSU, Faculty of Radiophysics  *Master's Degree* - Radiophysics and Electronics | | 2006 - 2010 | YSU, Faculty of Radiophysics *Bachelor* - Radiophysics and Electronics | | Courses | | | May 2014 - Aug 2014 | Internship – Instigate CJSC | | Sep 2013 - 2013 Dec | Internship – National Instruments | | Apr 2012 - Sep 2012 | Institute of Radiophysics & Electronics (IRPhE) | |

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| Projects | |
| VINSURANCE  *Java, Android SDK*  Jun 2018 - Present | Management:  *• Develops new features*  *• Improves application architecture*  *• Used RxJava, Retrofit, OkHttp, Picasso libs, MVP* |
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| WL MTS  *Java, Android SDK, Xamarin, C#*  Nov 2016 – May 2018 | Management:  *• Develops new features*  *• Redesigns application UIs*  *• Fixes bugs and improves application performance* |
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| Police Arrests  *Java, Android SDK*  2016 Sep – 2016 Oct | Management:  *• Was responsible for application development and testing*  *• Implemented the in-app purchase functionality*  *• Used OkHttp, Picasso libs*  <https://play.google.com/store/apps/details?id=com.infopay.policearrests&hl=en/> |
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| Internet Assistant  (Viva Cell – MTS)  *Java, Android SDK, Objective-C*  2016 Jun – 2016 Aug | Management:  *• Fixed bugs*  *• Redesigned some part of application UI*  <https://itunes.apple.com/am/app/internet-assistant/id932795438?mt=8>  <https://play.google.com/store/apps/details?id=com.internet_assistant&hl=en/> |
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| Rune  *Objective-C*  2016 Mar – 2016 May | Management:  *• Worked on “iCarousel” functionality used in the app*  *• Fixed the bugs relating to the versions of phone operation system* |
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| STElectronics  *Unity3D, C#, Sketchup, Rhinoceros*  2015 Jun – 2016 Mar | Management:  *• Designed and built advanced simulator applications using Unity3D environment*  *• Created/imported the terrain and 3D models of Singapore country*  *• Implemented the sea functionality with different sea states*  *• Created the day time functionality*  *• Implemented the ships movement functionalities for coordinates and play modes*  *• Implemented the functionalities of helicopter and free camera*  *• Created the functionality of controlling models both from the server and user sides* |
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| SIM Card Change Notifier  *Java, Android SDK*  2015 Jan – 2015 Mar | Management:  *• Was responsible for correcting the SMS sending schedule functionality*  *• Redesigned the application UI*  *• Implemented the function of mail sending*  *• Implemented the function of password changing*  *• Fixed bugs*  <https://play.google.com/store/apps/details?id=instigate.simCardChangeNotifier&hl=en/> |
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| uChatu  *Objective-C, Parse*  2014 Nov – 2014 Dec | Management:  *• Was responsible for correcting the application’s frontend part*  *• Implemented the functionalities of saving SMS history and settings data on Parse server* |
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| MediaUploader  *Java, Android SDK*  2014 Sep – 2014 Oct | Management:  *• Designed and created the application of video recording*  *• Implemented the functionalities of uploading and downloading videos from the local server* |
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| MercedesMe  *Java, Android SDK, Objective-C, Unity, Vuforia SDK, C#*  2014 Aug – 2014 Sep | Management:  *• Created Android and iOS applications with an augmented reality module*  *• Developed an augmented reality application module. App recognizes pyramid objects with Vuforia SDK and shows 3D menu with unity engine* |
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| Vostan  *SQLite, bash script*  2014 May – 2014 Aug | Management:  *• Was responsible for creation of bush script to automatically merge and update the old and new databases of “Vostan” desktop environment* |